Chapter 2: Introduction to HTML Part 1

CS 80: Internet Programming

Instructor: Mark Edmonds

HTML

- What does it stand for?
 - Hypertext markup language
- What is a markup language?
 - Not a traditional programming language
 - Specifies the structure and content of documents

Editing HTML

- All you need is a text editor and a web browser
- Text editors
 - Brackets (recommended), Visual Studio Code, Sublime Text, Notepad++, TextEdit, Vim (!), etc
 - Anything will do, but don't use Microsoft Word (technically you can do this but it will make for a painful semester and you will almost certainly get points off)

Editing HTML

- Web browsers
 - Chrome, firefox, IE, etc
 - For this course, firefox seems to be the most agreeable
 - * There is one assignment with Ajax that only works with firefox

HTML Concepts

- Documents are composed of HTML5 tags
- These tags outline this structure and content of a webpage
- Tag format:
 - <tag> begins the tag
 - </tag> closes the tag

HTML Concepts

- Most tags have a beginning and an end
 - Exceptions: <meta> (specifies document metadata, tag (adds an image to the page), there are others we will come across
 - We call tags without an ending *void elements* because they do not markup text (text is not placed between a start and an end tag).

HTML Concepts

- Tags can be *nested* e.g. there is a tag inside of another tag before the outer tag's closing tag
- Attributes: content inside of a tag that specifies information about this particular use of the tag
- We will see an example in a moment
- Elements: the portions of a HTML document
 - The beginning to closing of a tag form an element
 - e.g. <tag> content </tag> is an element

Example: hello_world.html

• Tip: try clicking the link above! This will load the example in your browser.

```
1 <!DOCTYPE html>
2 <!-- document type declaration. required. must be on first line -->
3
4 <!-- starts the html document, the root of the document's structure.
      required. -->
5 <html>
6
7 <!-- starts the head section of the document, provides info but usually
       not content. required. -->
8 <head>
9 <!-- metadata tag, here we specify the character encoding of the
        document. required. -->
    <meta charset="utf-8">
11
    <!-- specify the title of the document (what is displayed in the</pre>
        browser tab). required. -->
    <title>Hello world!</title>
12
13 <!-- end of head section. required. -->
14 </head>
15
16 <!-- document body. the content goes here! required. -->
```

```
17 <body>
18 <!-- simple paragraph (the p-tag) -->
19 Welcome to HTML5!
20 <!-- end of body section. required. -->
21 </body>
22
23 <!-- ends the html document. required. -->
24 </html>
```

HTML5 Validation

- You can validate HTML online!
- Go to https://validator.w3.org/#validate_by_upload to validate a file
- Go to https://validator.w3.org/#validate_by_input to validate input
- Upload hello_world.html example to validator

Headings

- Heading elements designate a level of importance for a topic on a page
- Headings range from <h1> to <h6>
 - The lower the number, the greater importance
 - <h1> is the "most" important

Example: headings.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
5 <meta charset="utf-8">
6 <title>Headings</title>
7 </head>
8
9 <body>
10 <h1>Level 1 Heading</h1>
11 <h2>Level 2 heading</h2>
12 <h3>Level 3 heading</h3>
13 <h4>Level 4 heading</h4>
14
    <h5>Level 5 heading</h5>
15 <h6>Level 6 heading</h6>
```

Introduction to HTML: Part 1

```
16 </body>
17
18 </html>
```

Hyperlinks

- Provides a link to another HTML document
- Can be on this host or on a different host
 - What does this mean?
 - You can link internally to your own content or to a new host's webpage.
 - In either case, a new HTTP request is triggered

Hyperlinks

- Links are facilitated using the <a> tag with a corresponding attribute of href
 - a stands for 'anchor'
 - href stands for 'hypertext reference'
- We can href other protocols (e.g. https://, ftp://, mailto:, file:, etc) or even javascript!
 - If it's javascript the script will execute when clicked
 - This will make more sense once we get to javascript, hold on!

Example: linking.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
    <meta charset="utf-8">
5
6
    <title>Linking</title>
7 </head>
8
9 <body>
    <h1>Welcome to CS 80 at SMC</h1>
11
12
    Hope you enjoy; make sure to <strong>turn in assignments on time
        strong>
13
    <a href="http://www.smc.edu/">SMC</a>
14
    <a href="http://smconline.org/index.real?action=Login">eCompanion
15
        </a>
```

```
16 <a href="mailto:edmonds_mark@smc.edu">Email me</a>
17 </body>
18
19 </html>
```

Images

- Added to HTML using the tag
- tag is one of the tags without an ending
- The src attribute specifies where the image is located
 - The location can be a relative path (e.g. stored on the same computer as the html document)
 - The location can be a remote path (e.g. an image stored on a different host)

Images

- Must use an alt attribute, it is allows for two important usages:
 - For those with poor or no eyesight to still understand the content on the page. A text-tospeech program can read the alt description to a visually impaired person.
 - If the image fails to load (maybe it's an external image), the alt can still describe what the image is
 - The alt description should be as brief as possible while still being descriptive

Images

- Common attributes used: specifying height and width'
 - Height and width are both measured in pixels
 - If there are no height and width are specified, image will be rendered at it's own size (the original image size)
- Images can be nested inside of a link tag (<a>) to create an image that is also a hyperlink

Example: images.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
5 <meta charset="utf-8">
6 <title>Images</title>
```

Introduction to HTML: Part 1

```
7 </head>
8
9 <body>
     <h3>Every common image type is supported</h3>
11
     <strong>Note: alt is a required attribute</strong>
12
13
     <!-- relative path -->
14
     <img src="./camel.png" alt="a camel" >
16
     <!-- remote paths -->
     <img src="https://cdn.meme.am/instances/500x/37834819.jpg" alt="The</pre>
17
         woes of programming" >
18
     <img src="http://www.lakeshorebranding.com/wp-content/uploads</pre>
         /2011/12/web-design-chicago-438x275.png" alt="The woes of
         programming" >
19
     20
21
     <h3>We can control the width and height as well</h3>
22
     <img src="https://media.giphy.com/media/eCqFYAVjjDksg/giphy.gif" alt=</pre>
23
         "Hacking in progress" height="200" width="350">
24
25
     <h2>We can make our images links as well!</h2>
26
27
     <a href="http://google.com">
28
       <img src="https://cdn.vox-cdn.com/thumbor/YodYS9ma7P_8jcAplZSoIlw4v</pre>
           -c=/0x0:2012x1341/920x613/filters:focal(0x0:2012x1341)/cdn.vox-
           cdn.com/uploads/chorus_image/image/47070706/google2.0.0.jpg" alt
           ="The google logo."/>
29
     </a>
30 </body>
31
32 </html>
```

Special Characters

- HTML itself uses certain characters to represent the structure of the document
 - These symbols have special meaning within the document itself
 - What are some examples?
 - * How are tags wrapped?
 - \cdot Around < and >

Special Characters

- Clearly, we still want to be able to include these tags in an HTML document.
- Solution: We have to use a special convention to include these restricted characters
- These special conventions are called character entity references
 - The basic format: &ref;
 - * Where ref is a reference to the character you wish to insert

Special Characters

- E.g. < inserts the less-than symbol (<)
- You can find a list of these symbols online
 - Do a quick google search go all of the symbols available
 - http://www.w3schools.com/html/html_entities.asp
 - https://www.w3.org/TR/REC-html40/sgml/entities.html
 - https://dev.w3.org/html5/html-author/charref

Example: char.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
    <meta charset="utf-8">
5
     <title>Special characters and horizontal rules</title>
6
7 </head>
8
9 <body>
10
    11
      <!-- use some special characters -->
      We & amp; can < add &copy; symbols &trade; whereever &hellip;
12
           we " want > in — our – docment
13
     <hr>>
14
     <q>
      It's best practice to avoid the <hr&gt; tag now because we can
16
          do styling with CSS, producing more professional looking and
          easier to maintain websites
      We can also strike through <del>text</del>, subscript <sub>text</
17
          sub>, or superscript <sup>text</sup>.
18
```

19 </body>
20
21 </html>

Lists

- Two types of lists:
 - Unordered list and ordered list
- Unordered list (bulleted list; like this list)
 - ul tag starts an unordered list (ul stands for unordered list)
 - Each list item is a nested li tag (li stands for list element)

Lists

- Ordered list (numbered list)
 - ol tag starts an ordered list
 - each list item is a nested li tag
- We can also make lists inside of lists (nested lists)
 - Just like your word processor
 - Bullets of an unordered list will change based on the nesting level

Example: lists.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
    <meta charset="utf-8">
5
    <title>Lists</title>
6
7 </head>
8
9 <body>
    <h2>We can make unordered and ordered lists!</h2>
10
11
    12
      This is an unordered list
13
14
    15
    this item has no order
16
```

```
17
     neither does this one
18
     this is not an exciting list
19
    21
    This is an ordered list with reasons why this course is good
22
23
    24
    25
     Computer science is a great field
26
     The course is fun!
27
     The tests are take home
28
    29
    We can nest lists too
31
32
    <ol>
34
     Computer science is a great field
35
       It's fun
        There are a lot of jobs
37
        It makes you think
38
39
       40
     The course is fun!
41
42
       You get to explore an entire subfield in one semester
43
44
          45
            Can be the starting point for a career
46
          47
       48
     49
     The tests are take home
50
51
     >
52
53
        A nest
         54
55
          >
            Another nest
            57
58
             Nests on nests
59
```

```
60
         61
       62
      63
   64
65
66
67
  </body>
68
69
 </html>
```

Line Breaks

•
> tag - a line break

Tables

- Similar to a textbook table or excel spreadsheet (except without math functions)
- Started with the table tag
- The nested caption tag gives the table a title and summarizes the table's content

Tables

Table Bodies, Headers, and Footers

- <thead> and <tfoot> specify the header and footer of the table, respectively
 - Maybe you want different styling for the header and footer using CSS
 - Again, we'll cover that later

Tables

Table Bodies, Headers, and Footers

- specifies the main body portion of the table
- <thead> and <tfoot> have the same internal structure

Tables

Table Rows

Introduction to HTML: Part 1

- , <thead>, and <tfoot> is comprised of at least one element, which is a table row
 - Note that no table requires all three, but you should use them appropriately
- If your table has a header, put the header, etc.
- Makes table maintenance easier later

Tables

Table Rows

- Each tag is comprised of tags, which is a *header cell*. It is different from the normal cell!
 - It is different to allow easier styling using CSS
 - The table fills left to right along the columns
- Repeat this and pattern for each row, and each column you want to specify
- <tfoot> can be below or above

Tables

Table Rows

- follows the same convention, but uses a element instead of
- td stands for 'table data'

Tables

Table Sizing

- By default, each table column is only as wide as its largest cell.
- rowspan and colspan
- These attributes allows a cell to span multiple rows or columns
 - This is like merging rows/columns in a document

Tables

Table Sizing

- rowspan allows a single table cell to span the width of more than one cell or row
- colspan allows a single table cell to span the width of more than one cell or column
- These attributes can be applied in and elements

Example: tables.html

```
1 <!DOCTYPE html>
2 <html>
3 <!-- Fig. 2.12: table1.html -->
4 <!-- Creating a basic table. -->
5
6 <head>
     <meta charset="utf-8">
7
8
     <title>Tables</title>
9 </head>
11
  <body>
12
     <h2>Here's a simple table example</h2>
13
14
     <h3>Notice the table scales to the widest cell's content (and not the
         caption's)</h3>
17
     <!-- the <table> tag opens a table -->
     <!-- Reminder: the border element should not be used. We are using it
18
         here before we learn CSS -->
     19
       <!-- the <caption> tag summarizes the table's -->
20
       <!-- contents (this helps visually impaired people) -->
21
22
       <caption><strong>Table of Fruits (1st column) and Their Prices (2nd
           column)</strong></caption>
       <!-- the <thead> section appears first in the table -->
23
       <!-- it formats the table header area -->
24
25
       <thead>
         >
26
27
           <!-- <tr>> inserts a table row -->
           Fruit
28
           <!-- insert a heading cell -->
29
           Price
         31
32
       </thead>
       <!-- the <tfoot> section appears last in the table -->
33
       <!-- it formats the table footer -->
       <tfoot>
35
         37
           Total
           $3.75
```

```
40
      </tfoot>
41
      <!-- within the <tbody> -->
42
      43
         Apple
44
         <!-- insert a data cell -->
45
         $0.25
46
       47
48
       49
         0range
50
         $0.50
51
       52
       >
         Banana
53
54
         $1.00
55
       57
         Pineapple
         $2.00
58
       59
      61
62
    <!-- <br>> is a line break -->
63
64
    <br>
65
66
    <h2>We can make more complicated tables using rowspan and colspan</h2
       >
67
    <!-- Reminder: the border element should not be used. We are using it
68
        here before we learn CSS -->
    69
      <caption>A more complex sample table</caption>
70
      <thead>
71
       <!-- rowspans and colspans merge the specified -->
72
73
       <!-- number of cells vertically or horizontally -->
       >
74
         <!-- merge two rows -->
75
         76
           <img src="camel.png" width="205" height="167" alt="Picture of
              a camel">
78
```

```
79
       <!-- merge four columns -->
       80
81
         <strong>Camelid comparison</strong><br> Approximate as of
           10/2011
       82
83
      84
      85
       # of humps
       Indigenous region
86
87
       Spits?
88
       Produces wool?
89
      </thead>
91
     92
      >
       Camels (bactrian)
94
       2
       Africa/Asia
       Yes
       Yes
97
98
      Llamas
       1
102
       Andes Mountains
103
       Yes
       Yes
104
      107
   </body>
108
109
  </html>
```

- Mechanism for the user to send data to the server from the client
- The user types in the data, then hits 'submit' the submit triggers a
- HTTP request to the server to accept the form
 - The receiving end will be covered in Chapter 17
- Forms use the <form> tag

Important <form> attributes

- These setup the form and specify how and where to send data to the server
- method attribute can be two values:
 - get
 - post

Forms

```
Important < form> attributes
```

- get
 - Appends form data to url in name/value pairs
 - Length of URL is limited (~3000 characters limit)
 - Never use this to send sensitive data
 - Best suited for things like a query or other non-secure data (you can bookmark the url to effectively save the form submission)

Forms

Important <form> attributes

- post
 - Appends form data to HTTP request
 - Has no size limitations
 - Cannot be bookmarked (since it does not modify the URL)

Forms

Important < form> attributes

- action
 - Specifies where to send the form data (e.g. what site should process the form)
 - Must be a valid URL
 - The server **should** know how to respond to the form submission

Forms

Inputs

- Once we have the form setup, we can add inputs
- Inputs are added using the <input> tag

Important <input> attributes

- type
 - Controls the type of the input; a lot of options available
 - Options include: text, button, color, password, radio, range, reset, submit, etc. with more available online

Forms

Important <input> attributes

- type
 - hidden is a special type
 - * It submits data to the server that is predetermined in the HTML page
 - * The user cannot control this input
 - * Might be used for sending information to another server to identify where the form is coming from

Forms

Important <input> attributes

- type
 - text has a couple of special attributes: size specifies the size of the text box and maxlength which specifies the maximum length of the input

Forms

Important <input> attributes

- name
 - Gives the input a name that can be referenced once the server receives the submission
 - This is part of the glue between the client and the server that processes the form

Important <input> attributes

- value
 - Gives the input an initial value

Forms

- Please lookup these elements in your book or online:
 - textarea multiline text input, has rows and cols attributes
 - password provides a password-protected field. this is only visually enforced (displays a * instead of the text), the password still should be encrypted when sent over HTTP
 - color allows color input
 - number allows user to input a number, similar to a text but for numbers

Forms

- Please lookup these elements in your book or online:
 - range allows user to pick between a range of values
 - checkbox allows user to tick multiple options
 - radio allows user to pick one option from a list
 - They all follow a similar pattern, but familiarize yourself!
- <select> tag presents a dropdown menu with a preselected list of options

Example: forms.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <!-- Fig. 2.14: form.html -->
5 <!-- Form with a text field and hidden fields. -->
6
7 <head>
8
    <meta charset="utf-8">
    <title>Feedback Form</title>
9
10 </head>
11
12 <body>
13
    <h1>Feedback Form</h1>
     Please fill out this form to help us improve our site.
14
```

```
15
     <!-- this tag starts the the form, gives the -->
16
     <!-- method of sending information and the -->
17
     <!-- location of the form-processing script -->
     <form method="post" action="http://www.deitel.com">
18
       <!-- hidden inputs contain non-visual -->
19
20
       <!-- information that will also be submitted -->
21
       <input type="hidden" name="recipient" value="deitel@deitel.com">
       <input type="hidden" name="subject" value="Feedback Form">
22
       <input type="hidden" name="redirect" value="main.html">
23
       <!-- <input type = "text"> inserts a text field -->
24
25
       <label>Name:
26
27
            <input name = "name" type = "text" size = "25" maxlength = "30"</pre>
               >
28
         </label>
       29
       <q>
32
         <label>Comments:<br>
           <textarea name = "comments" rows = "4" cols = "36">Enter
               comments here.</textarea>
         </label>
34
       <!-- input types "submit" and "reset" insert -->
38
         <!-- buttons for submitting and clearing the -->
39
         <!-- form's contents, respectively -->
40
         <input type="submit" value="Submit">
         <input type="reset" value="Clear">
41
42
       43
     </form>
44
45
   </body>
46
47
  </html>
```

Internal Linking

- Mechanism to jump between locations in a single document without reloading the HTML page
- Basic idea: we uniquely mark elements in the document using the id attribute, then we refer to the corresponding id in an anchor (a link, the a tag)

• The link tag can reference a specific tag in a different HTML document, even on a different host

Example: internal_linking.html

```
1 <!DOCTYPE html>
2 <html>
3 <!-- Fig. 2.16: internal.html -->
4 <!-- Internal Linking -->
5 <head>
    <meta charset="utf-8">
6
7
    <title>Internal Linking</title>
8 </head>
9
10 <body>
    <!-- id attribute creates an internal hyperlink destination -->
11
12
    <h1 id="features">The Best Features of the Internet</h1>
13
    <!-- an internal link's address is "#id" -->
    <a href="#bugs">Go to <em>Favorite Bugs</em></a>
14
    16
      You can meet people from countries around the world.
      You have access to new media as it becomes public:
17
       18
         New games
19
         New applications
21
           22
            For Business
            For Pleasure
23
24
           25
         Around the clock news
27
         Search Engines
28
         Shopping
         Programming
29
           HTML5
32
            Java
            Dynamic HTML
34
            Scripts
            New languages
36
```

```
40
     Links
     Keeping in touch with old friends
41
     It is the technology of the future!
42
    43
44
    45
      Skipping a whole bunch of space where you would put amazing web
46
      47
    Skipping a whole bunch of space where you would put amazing web
      48
    Skipping a whole bunch of space where you would put amazing web
      49
    Skipping a whole bunch of space where you would put amazing web
      50
51
    <!-- id attribute creates an internal hyperlink destination -->
52
    <h1 id="bugs">My 3 Favorite Bugs</h1>
    53
54
     <!-- internal hyperlink to features -->
     <a href="#features">Go to <em>Favorite Features</em></a>
    57
    58
     Fire Fly
59
     Gal Ant
     Roman Tic
61
    62
    <h1>We can even reference an id in a different HTML document on a
63
      different host</hl>
    64
     <a href="https://en.wikipedia.org/wiki/HTML#Attributes">https://en.
65
        wikipedia.org/wiki/HTML#Attributes</a>
    67
    <a href="#">Top</a>
68
69
    70
71
  </body>
72
73 </html>
```